## 01999041

## Economics for Better Living

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## Decision Making Bias in Daily Life

By

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# Models of Consumer Behaviour 

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Schiffman and Wisenblit (2015)

Input
External influences
Firm's Marketing Efforts

1. Product
2. Promotion
3. Price
4. Channels of distraction

Sociocultural Environment

1. Family
2. Reference groups
3. Noncommercial sources
4. Social class
5. Culture and subculture

Process
Consumer Decision Making

Need Recognition

Output
Post-decision behaviour

No Purchase


Motivation = Drive (Fulfil Needs)
Perception = Image in mind
Learning = Knowledge
Personality = Habit
Attitudes $=$ Like or dislike


พลิกมุมคิด... ชีวิต Take Off | เอกก์ ภทรธนกุล | TEDxChulalongkornU

## System 1

Autopilot
Fast
Implicit
Effortless
Associative
Difficult to control or modify
No self-awareness

## System 2

Slow
Serial
Explicit
Effortful
Logical \& skeptical
Deliberately controlled
With self-awareness
"System 1 runs the show, that's the one you want to move."
"System 1 is gullible and biased to believe, System 2 is in charge of doubting and unbelieving, but System 2 is sometimes busy, and often lazy"

Thinking, fast and slow

- Daniel Kahneman


## What is behavioural economics?

- Economics meets psychology
- Explores alternatives to perfect rationality
- Seeks to provide micro-foundations for our choices


## Econs

- Super-smart
- Rational
- Well defined
preferences
- Self-interested/selfish
- Utility maximisers


## Classic Economics

Consumers are rational
Supply \& Demand

## Humans

- Flawed
- Biases in behaviour
- Social animals
- Not driven purely by the need to maximise their welfare

Psychology/Advertising
Humans are emotional:
Persuasion

## We will look at

- Flawed
- Biases in behaviour
- Social animals
- Not driven purely by the need to maximise their welfare


## Behavioural Economics <br> Empirically

Humans are predictably
irrational
validated and
true for a
significant
Constant flaws in decision-making majority

## Split-second decision

With 10,000 decision a day,

95\%
Of our decisions are based on intuition and "what feels right" of "is good enough"

Of our decisions are guided by instinct and past behaviour
$18-35 \%$ is based on intention


THE
(HONEST)
TRUTH wawe
ABOUT
DISHONESTY
bestseling author of preoictably irrational
DAN ARIELY


The Hidden Logic That Shapes Our Motivations DAN ARIELY


## wฤต̄กssb <br> แยากS ก์

อ่านก:ลุควานค̄ด
เทาาใจการตตดสิuใจ
ทำนายได้ทุกพฤตักรs
DAN ARIELY

THE NEW YORK TIMES BESTSELLER
IKตุШล ที่าบ่ควงมี IKตุฒล the upside of irrationality



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Richard H. Thaler

Cass R. Sunstein

## Nudge

สะกดควาแคิด สะก̄ดwฤติกssu





## Happy now!!!

- Spend money first and save later
- Eat first, lose weight later
- Enjoy eating now, ill later
- Eat now, exercise tomorrow
- Play first, read later


I know it's good, but I can't resist it.


Photo by Louis Hansel on Unsplash

## Psychology of Waiting

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The principles of the Psychology of Waiting

1. Uncertain Waits (รอแบบไม่รู้จุดสิ้นสุด) make you feel longer than Finite Waits
2. Unoccupied Times (รอแบบไม่มีอะไรให้ทำ) make you feel longer than Occupied Times
3. Unfair Waits (รอแบบไม่ยุติธรรม) make you feel longer than Equitable Waits

How does business understand the psychology of waiting benefit customers?

1. Managing Customer Expectations.
2. Activities are provided for customers to do while
 waiting.
3. Designing a Clear-Service System

## Pain of Paying

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## Factors influencing the Pain of Paying:

- Time: Paying in cash means saying goodbye to the money in your wallet immediately, unlike using a credit card that allows us to use the product first and pay later, making the sense of loss feel less, leading to increased purchasing.
- Salience: When paying in cash, we see a clear picture of spending (counting money, waiting for change, putting it in the wallet), making us more cautious. This is unlike paying with a card or e-payment, where it takes longer to realize and may only be noticed when the bill is due.


## How can we reduce the Pain of Paying for customers?

1. Designing a streamlined and quick payment process
2. Creating product bundles or sets
3. Consolidating payment points
4. Implementing advance payment systems or yearly package purchases
5. Having a clear return or full refund policy

## Researchers said that

## We are in pain when we pay in cash.

- We are hurt by our thoughts about paying.
- Immediate visibility of cash being handed out.

- The feeling of having to pay for cash is clear and strong.


## Hot state vs Cold state

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1. Create obstacle of payment

- No auto payment setting e.g. credit card
- Pay by cash as much as possible
- Delay shopping for 3 days or 1 weeks


## Mental accounting: ััญฮีในใจวองเรามม่เท่ากัน

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- We have accounts in mind that cause us to interpret the value of things differently.
- We have rules for using money in each account differently.



## Street food 80 в

Bubble tea 80 в


The price that is demanded for something make us value it.

Saving
Investment


Living cost


Enjoyable

## Loss aversion: คนเรากลัวการสูญเสีย

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- 2\& discount vs pay 2\& for a plastic bag
- Saving account vs invest in stock
- Get 1,000 = lose 1,000



## Situation:

A: This treatment has a $10 \%$ risk of death.

B: This treatment has a $90 \%$ surviving rate.


Lose



WMD1017 : พฤติกรรมทำไม? 5 นิสัยการเงินเจ้าปัญหา และเทคนิคในการจัดการ

## How do we start saving?

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1. Save before you Spend e.g. 10\% of income
2. Buy it later
3. Auto saving e.g. DCA technique (Dolla-Cost Averaging)
4. Saving goal at 3-6 times monthly expenditure
5. Change mindset:

- Saving is our security
- Saving is a game
- If/then ถ้า...แล้ว
- Keep 50 banknotes when you get it

6. Finally, Do it now!!!


## Bias in Daily Life

## Part 2

## Some behaviour (Cognitive) biases

## Example:

- Loss aversion and Endowment effect
- Confirmation bias
- Anchoring effects
- Social (Herd) behaviour
- Status quo bias / fear of change
- Availability heuristic
- Framing effects
- Mere exposure effect


## Cognitive biases

Social biases<br>e.g. in group bias, ego centric, status quo, herd instinct

## Memory biases

e.g. rosy retrospection,
hindsight, consistency bias,
peak and rule

Customer behavioural journey - behavioural touch points

> Decision making biases
> e.g. discounting the future, anchoring, negativity bias, framing, illusion of control, endowment effect

Probability/ belief biases
e.g. availability, authority

## Framing bias

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People are strongly influenced by the way choices are framed


## Loss aversion



# The Paradox of Choices 



## Ikea effect

Engaging in new activities, such as assembling furniture, fulfills deep-seated needs, reinforces one's capabilities, more pride and confidence

## The application of the IKEA Effect in business:

1. Offering hard-earned discount rewards
2. Designing products that allow customer participation

https://www.punpro.com/p/รวมโปรเด็ด-10-ร้านบุฟเฟ่ต

> ' When we succeed at something, we tend to assign more value to it than usual'

## Androgynous Fashion

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## เลิกแปะป้ายแค่ "ชาย" หรือ "หญิง"

$$
\text { Andro }=\text { Men } \quad \text { Gyn }=\text { Women }
$$

Androgyne $=$ Person who can being both of masculine and feminine characteristics

## For businesses, this can be beneficial in the following ways:

1. Customer Segmentation: Examining customers more deeply in terms of personality, values, attitudes, and beliefs. These factors can be more influential in driving purchases than gender.
2. Using neutral language: Many brands internationally have stopped addressing customers as 'ladies' or 'gentlemen' (as there is a chance of misunderstand) and instead use terms like 'customers' or 'Mr./Ms. + last name'

' Inclusivity is about providing equal opportunities for everyone in society'

# Money Illusion or Mispricing 



## Anchoring Bias

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Most people tend to anchor their beliefs to the first information they receive and often make decisions based on this initial information. For example, the first review we read about a brand or the first price we see.

## Applying Anchoring Bias in business techniques:

1. Highlight full price and discounted price clearly.
2. Select the initial price strategically.
3. Emphasize context in sales.

## Self-check to avoid falling into the anchoring trap:

1. Gather additional information.
2. Explore alternatives.
3. Try thinking in the opposite direction.


## Moral Credential Effect



Photo by Duncan Shaffer on Unsplash

## Negativity Effect



## Sunk Cost Fallacy



## Social (heard) behaviour

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## "เขาว่ามันดี มันก็คงจะดี"

## Social learning

- We often look to others to see how to behaviour e.g., in crises


## Expert bias

- We are open to influence from people in authority or people we like

Example of Social Proof: 7 types

1. Testimonials
2. Wisdom of the Crowds
3. Wisdom of Your Friends
4. Expert's Stamp of Approval
5. Reviews
6. Celebrities' Endorsement
7. Awards

## Benefits of Social Proof in business:

1. Build customer trust
2. Simplify customer's buying decision
3. Improve brand presence

'If most people do something, we tend to feel that it is the right thing to do as well '

## Default behaviour / Status-quo bias


https://stringfixer.com/

## Mere Exposure Theory

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## "ยิ่งเราคุ้นเคยกับสิ่งนั้นมากขึ้น เรา จะชอบมันมากขึ้น"

How business using the Mere Exposure Effect in brand creation:

1. Create content and communicate with customers consistently
2. Build relationships early on
3. Create a memorable brand identity


Mere Exposure Effect
4. Allocate advertising budgets across diverse media
5. Using various trends to your advantage
'Humans tend to have a preference for things they are familiar with, more than things that are new or unfamiliar '

## Filter Bubble

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| :--- |

## ยิ่งฟังก็ยิ่งเชื่อ ยิ่งย้ำก็ยิ่งฝังลึก

Every platform attempts to feed us information that it thinks we like - Confirmation bias. These are not coincidences but arise from algorithmic processing.

เราชอบอะไร เชื่ออะไร ฟังใคร เราจะได้เห็นคอนเทนต์
 เรื่องเหล่านั้นมากขึ้น

> 'Consuming media is not just about liking or having fun; it's about observing and knowing what our customers are currently into'

# Psychological Pricing: The Decoy Effect 

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- Charm Pricing is a pricing strategy based on psychological principles that involves ending prices with odd numbers, leading to perception and price judgment being influenced by the leftmost digit (Left Digit Bias)
- Decoy Pricing leads us to bias towards a higher option because of the fear of losing privileges



## ' The numbers can influence customer emotions '

## Goal Gradient Effect

## ยิ่งใกล้จุดหมาย ยิ่งมีแรงจูงใจมากขึ้น


' The closer we are to the goal and the reward, the more we accelerate our actions to reach it faster'

## คนที่ชอบ ทำอะไรก็ใช่

## How business applying the Halo Effect?

1. Focus on creating a Halo Product.
2. Invest in design and packaging.
3. Pay attention to customer experiences at every

touchpoint.
"แบรนด์ที่รัก ทำอะไรก็โดน"

## Parasocial Relationship

## Why someone prefer to buy products through

 live streams?1. Shop because of the live stream host or influencer they like.
2. Hedonic Shopping Motivation.
3. Fear of Missing Out (FOMO)

'It's the one-sided relationship that creates a feeling as if they have a presence in our real life. That's why consumers prefer to purchase products through live streams'

## Psychology of selling

## ยิ่งทำความเข้าใจลูกค้าา ยิงปิดการขายได้มากขึ้น

## Sales tips:

1. Reciprocity (การตอบแทน) : Ex. offering trials before purchase, providing detailed advice, giving gifts on various occasions.
2. Scarcity (การมีอยู่อย่างจำกัด) : The rarer, the more desirable, the less available, the more expensive.
3. Liking:
3.1 Physical Attractiveness
3.2 Similarity
3.3 Compliments


## 'Everyone wants to be understood more than they want to be sold '

## Psychology of selling: Scarcity bias

## ยิ่งหายาก ยิ่งอยากได้ ยิ่งมีน้อย ก็ยิ่งแพง



## Foot-in-the-door

## เทคนิคขอน้อยก่อน แล้วค่อยหามากทีหลัง

## Foot-in-the-door technique and marketing :

## Example

| Step 1 |
| :--- |
| Request: Add Line OA <br> (Official Account) <br> Offer:$\|$Free E -book |

Step 2 Request: Register on the website Offer: Free Webinar

Step 3 Request: Appling membership Offer: Free consult

Step 4 Request: Purchase a product
Offer: Special discount


- ธุรกิจมักจะหากิจกรรม หรือคำขอเล็ก ๆ น้อย ๆ ให้ลูกค้า Say Yes ก่อน แล้วจึงหาทางโน้มน้าวให้ลูกค้าซื้อของต่อไป


## Door-in-the-face

## เทคนิคใช้คำขอใหญ่ ๆ ที่รู้ว่าลูกค้าต้องปฏิเสธแน่ ๆ แล้วจึงตามด้วยคำขอที่ต้องการ

It's the technique of asking for more first and then asking for less later, starting with a large request that is likely to be rejected, followed by the desired request. When compared to the initial request, the second request appears more reasonable, making the other party more likely to accept

## Benefits of the Door-in-the-face technique:

Ex. closing a sale, presenting customer projects, conducting surveys, setting deadlines.

## Cautions in using the Door-in-the-face technique:

1. Craft the initial request strategically.
2. Be flexible and genuine.
3. Be cautious not to overuse this technique.


## Pratfall Effect

## เสน่ห์ของความไม่ Perfect

It's a psychological principle that explains when someone perceived as highly competent makes a mistake, they instantly become more likable. Simply put, imperfection makes people more charming multiple times over.

## How brands leverage the Pratfall Effect?

1. Apologize directly when a mistake occurs.
2. Admit that we are not (necessary to be) perfect.



Elliot Aronson (1966)
3. Talk about vulnerabilities.

The Pratfall Effect only works if the person in question (or brand) is already seen as skillful or an above-average performer.

## Example of Behavioural economics implementation

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In 2012, the UK introduced automatic entry into the pension program. If employees do not want to enter the program, they can sign documents to leave the program. In this way, it can increase program participation from 61\% to $83 \%$ and increase the number of people entering the program by more than 400,000.

In the UK, the next absentee patient results in huge health costs. They changed the process by asking the patient to write the date and time of the appointment by himself instead of the staff writing. It helps patients feel that they have an obligation to follow up on appointments. This resulted in an $18 \%$ reduction in the number of absentees and an estimated $\$ 180$ million in associated costs savings from minimal procedure changes.


In the Philippines, there was an experiment allowing people to collect more money. They allowed participants to open the "commitment account" that could be withdrawn from this account only when the amount reached a certain value (participants set that value by themselves). The research found that after a year, the participants in the "contract account" group had $82 \%$ of their savings, while the control group in the normal account had only 12\%.

